Storyboard for PlayStation app store

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| The user pulls out their phone and looks at the blank screen | The user sees the lock scree |
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| The user enters the pin then sees the app for the PlayStation online store | The user taps the icon and is met with the welcome screen and gets an option to look at the different PlayStation 4s |
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| They chose the PlayStation 4 | The user clicks the menu button on the top right and decides to look at the accessories |
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| The user decides to look at the DUALSHOCK 4 | They are met with a screen that has different controller options and they chose Midnight Blue |
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| They are then shown different images of the product, the price of the product, and they decide to add it to their cart | After clicking the add to cart button the user is sent to their cart. This page shows the order summary. The user decides to check out |
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| The user is then sent to the start of the checkout process by either logging in or continuing as guest, they continue as guest | The user is prompted to fill in the shipping information, they must fill in the information to continue |
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| The user is then sent to the billing information page and they must fill in the information to continue | The user is then sent to the total page where they confirm that the information is correct and then they click place order |
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| The user is then shown the confirmation page and is prompted to go back to the home page | The user is then directed back to the home page |
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